

```

package matice;

public class barierka {
    private int bariera = 0; // pocet vlaken narazajicich do bariery
    private double suma = 0; // suma prumeru
    private int synchronizace;

    barierka(int synchronizace){
        this.synchronizace = synchronizace;
    }

    synchronized public void pricti(Pracant p) throws InterruptedException{
        if(p.getVelikost() % synchronizace == 0){
            bariera++;
            if(bariera == p.getPocetVlaken()){
                suma += p.getPrumer();
                bariera = 0;
                notify();
                System.out.println("Synchronizace je dokoncena, probouzi
                                   se ostatni vlakna.");
            }
            else{
                suma += p.getPrumer();
                try {
                    wait(100);
                } catch (InterruptedException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }
            }
        }

        public double getSuma(){
            return suma;
        }
    }
}

```

```

public class Matice {

    final static int SIZE = 100;

    final static String FILE_NAME = "matrixM.dat";

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        Matrix m1 = new Matrix(FILE_NAME, SIZE);

        m1.start();
        try {

            m1.join();

        } catch (InterruptedException e) {

            // TODO Auto-generated catch block
            e.printStackTrace();
        }
        System.out.println("Prumer v cele matici je: " + m1.prumHodnota());

        System.out.println("Suma: "+m1.getSuma());
    }
}

```

```

public class Pracant extends Thread{

    private String jmeno;

    private Matrix farmar;

    private double prumer;

    private int radek;

    private int velikost = 0;

    private int [][] matice;

    private int pocet_radek;

    private barierka bar;
}

```

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public Pracant(String jmeno, int radek, Matrix farmar, int velikost,
                barierka bar, int pocet_radek){

    this.jmeno = jmeno;

    this.radek = radek;

    this.farmar = farmar;

    this.velikost = velikost;

    this.bar = bar;

    this.pocet_radek = pocet_radek;
}

public void run() {

    int i;

    int suma = 0;

    matice = farmar.getMatice();

    int count = 0;

    int jakyRadek;

    while(count < pocet_radek){

        jakyRadek = farmar.getCisloRadku();

        for(i = 0; i < velikost; i++){

            suma += matice[jakyRadek][i];

        }

        prumer = suma/velikost;

        farmar.prumery[radek] = prumer;

        farmar.prumery(jakyRadek, prumer);

        farmar.addSuma(suma);

        count++;

        try {

            bar.priкти(this);

        } catch (InterruptedException e) {

            // TODO Auto-generated catch block
            e.printStackTrace();

        }

        System.out.println(jmeno + " ma prumer z " + jakyRadek + ".
                           radku " + prumer);
    }
}

```

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        //vynulování sumy pro další chod vláken
        suma = 0;
    }

}

public double getPrumer() {
    return this.prumer;
}

public int getVelikost() {
    return this.velikost;
}

public int getPocetVlaken() {
    return this.velikost;
}
}

```

package matice;

```

import java.io.BufferedReader;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;

```

class Matrix extends Thread{

```

    private int size;

    private int matice[][];

    private BufferedReader in;

    private Pracant pracant[];

    public double prumery[];

    public int pocet_radek;

    public int pocet_pracantu = 4;

    public int citac = -1;

    public int suma = 0;

```

```

Matrix (String file, int size) {

    FileReader fr;

    try {
        fr = new FileReader(file);

        in = new BufferedReader(fr);

    } catch (FileNotFoundException e) {

        // TODO Auto-generated catch block
        e.printStackTrace();
    }

    this.size = size;

    matice = new int[size][size];

    this.pocet_radek = size/pocet_pracantu;
}

synchronized public void prumery(int index_v_poli, double hodnota){

    prumery[index_v_poli] = hodnota;
}

synchronized public void addSuma(int hodnota){

    this.suma += hodnota;
}

public int getSuma(){

    return this.suma;
}

synchronized public int getCisloRadku(){

    citac++;

    return citac;
}

public void run() {

    // nacteni matice

    int i;
    int j;

```

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String line = null;

String[] ciska = null;

for (i = 0; i < size; i++) {

    try {

        line = in.readLine();
    } catch (IOException e) {

        // TODO Auto-generated catch block
        e.printStackTrace();
    }

    ciska = line.split("\t");

    for(j = 0; j <size; j++) {

        matice[i][j] = Integer.parseInt(ciska[j]);
    }
}
// konec nacteni matice

System.out.println("Vytvarim pracovniky:");

barierka bar = new barierka(size);

pracant = new Pracant[pocet_pracantu];

prumery = new double[size];

int radek;

for(radek = 0; radek < pocet_pracantu; radek++){

    pracant[radek] = new Pracant("Pracant " + radek, radek, this, size, bar,
                                pocet_radek);

    pracant[radek].start();

    //prumery[radek] = pracant[radek].getPrumer();
}

// farmar ceka na dopracovani pracantu

int k;

for(k = 0; k < pocet_pracantu; k++){

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        try {

            pracant[k].join();

        } catch (InterruptedException e) {

            // TODO Auto-generated catch block
            e.printStackTrace();

        }
    }

    try {

        in.close();

    } catch (IOException e) {

        // TODO Auto-generated catch block
        e.printStackTrace();

    }

}

public int [][] getMatice(){

    return matice;

}

public int minHodnota() {

    int i;
    int j;

    int min = matice[0][0];

    for (i = 0; i < size; i++) {

        for (j = 0 ; j < size; j ++) {

            if (min > matice[i][j]) min = matice[i][j];

        }

    }

    return (min);

}

public int maxHodnota() {

    int i;
    int j;

    int max = matice[0][0];

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```

    for (i = 0; i < size; i++) {

        for (j = 0 ; j < size; j ++) {

            if (max < matice[i][j]) max = matice[i][j];
        }
    }

    return (max);
}

public double prumHodnota() {

    int i;

    double prumer;

    int suma = 0;

    for(i = 0; i < size; i++) {

        suma += prumery[i];
    }

    //prumer = suma / (size * size);

    prumer = suma / size;

    return prumer;
}
}

```
